



PlayStation

NTSC U/C

PlayStation®

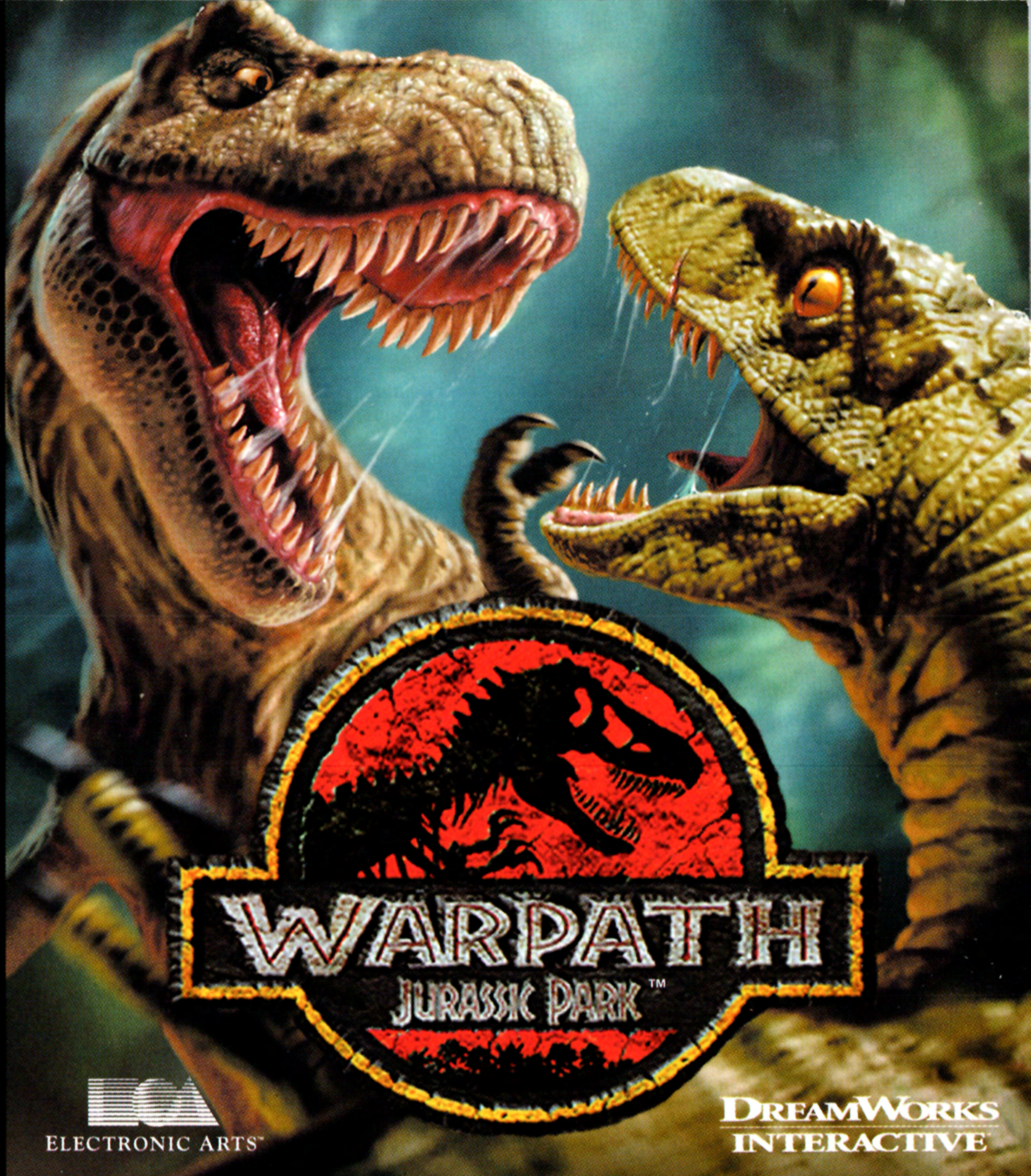


CONTENT RATED BY
ESRB

SLUS-00976



ELECTRONIC ARTS™



WARPATH
JURASSIC PARK™

DREAMWORKS
INTERACTIVE

WARNING

READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION DISC:

This compact disc is intended for use only with the PlayStation game console.

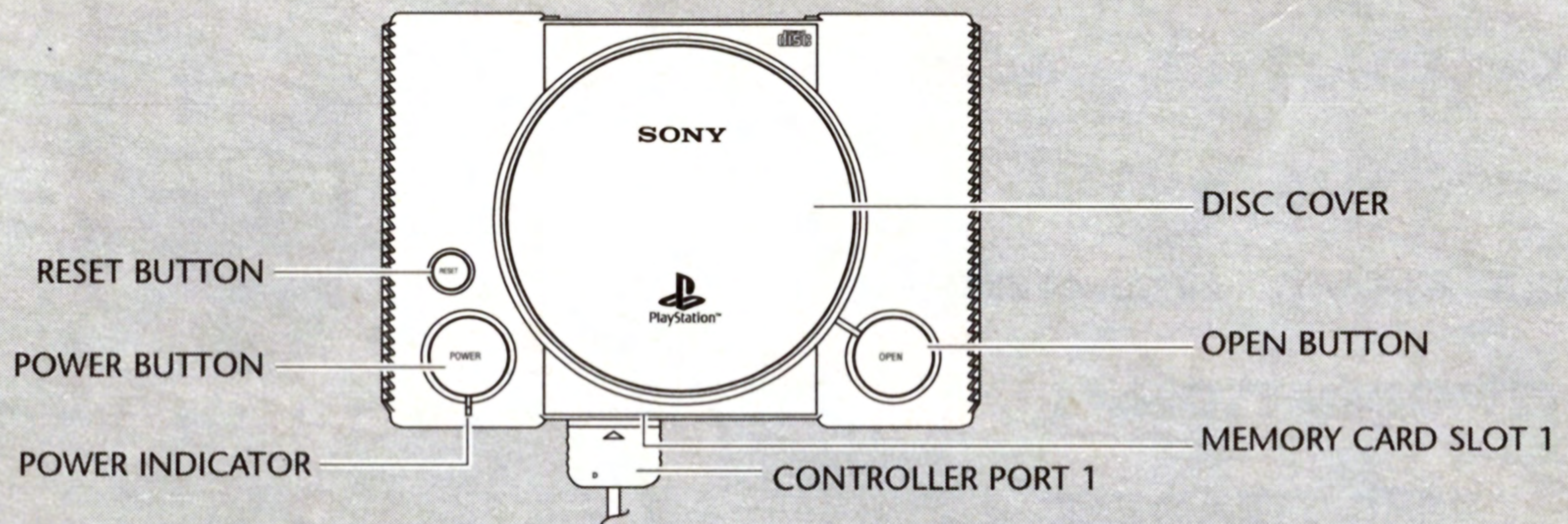
- ⇒ Do not bend it, crush it, or submerge it in liquids.
- ⇒ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ⇒ Be sure to take an occasional rest break during extended play.
- ⇒ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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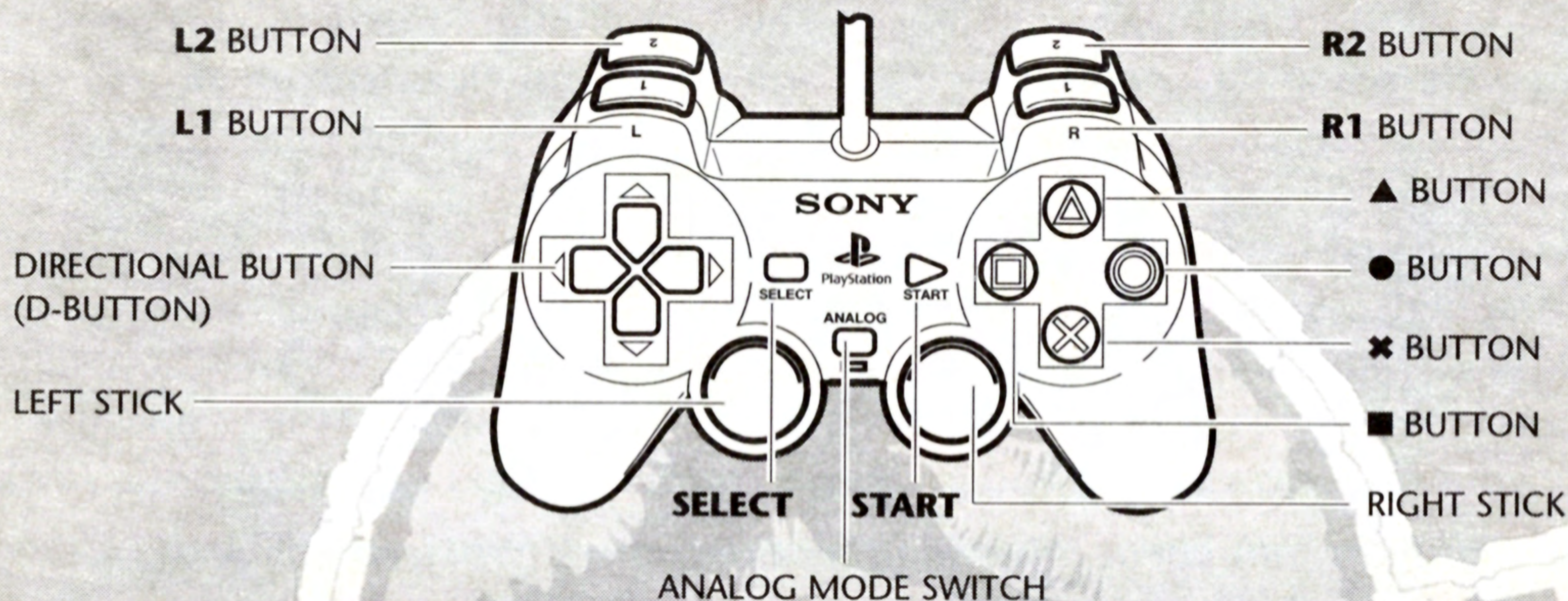
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STARTING THE GAME



1. Set up your PlayStation® game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *Warpath™: Jurassic Park* disc and close the Disc Cover.
3. Insert game controllers and turn on the PlayStation game console.
4. Follow on-screen instructions to start a game.

BASIC CONTROLS



COMMAND SUMMARY

Light Main Attack	■
Heavy Main Attack	▲
Light 2nd Attack	×
Heavy 2nd Attack	●
Circle In/Out	L1/L2 Button
Jump	D-Button ↑
Crouch	D-Button ↓
Block	R1 Button
Taunt	R2 Button

INTRODUCTION

They're back, bigger and meaner than ever! This time though, the dinosaurs are not bothering with mere mankind, but tangling amongst themselves to see who will reign supreme! *Warpath: Jurassic Park* delivers gigantic dinos armed with razor-sharp claws and foot-long teeth face-to-face with their only equal: each other! You roam the world as one of 14 dinosaurs ready to rumble with fellow beasts. Each creature comes equipped with two unique styles of attack and its own means of defense. Taunt your foe with oversized arrogance or lunge at the throat for the merciless kill! Brace your impenetrable armor to save your tough hide or use your speed and size to dodge your opponent. In the end, only one can survive and rule the Jurassic Age!

NOTE: *For more info about this and other titles, check out Electronic Arts™ on the web at www.ea.com.*

GETTING STARTED

MAIN MENU

⇒ D-Button ↑ to highlight an option, then press **X** or **START** to select.

- | | |
|----------|--|
| OPTIONS | Access the Options screen. (▶ p. 5.) |
| MUSEUM | Views stats for every dinosaur in the game. (▶ p. 6.) |
| TEAM | Build a team of dinos for a two-player war. (▶ p. 10.) |
| PRACTICE | Hone your fighting skills in a practice match. (▶ p. 11.) |
| VERSUS | Take on a friend in a head-to-head match-up. (▶ p. 12.) |
| ARCADE | Battle CPU-controlled dinos and win to unlock more.
(▶ p. 6.) |

NOTE: *Default settings in this manual appear in **bold** type.*

OPTIONS SCREEN

⇒ D-Button ↑ to highlight an option, then press **X** or **START** to select.

⇒ To return to the Main menu, press **▲**.

- AUDIO** Access the Audio Options screen.
- MUSIC VOLUME** Set the game music volume level.
 - SFX VOLUME** Set the sound effects volume level.
 - MUSIC** Choose **STEREO** to hear music during gameplay or **OFF** to play without.
 - SFX** Choose **STEREO**, **MONO**, or **OFF**.
- CONTROLLER** View or adjust the current controller settings. To change a setting, D-Button ↑ to highlight the current control, then D-Button ↔ to assign a new control.
- MEMORY CARD** Access the Load/Save screen (▶ p. 13.) or toggle the Auto Save **ON/OFF**.
- MATCH SETTINGS** Access the Match Settings screen.
- WOUND EFFECTS** When **ON**, wounds appear from dinosaur attacks.
 - GUARD DAMAGE** When **ON**, dinosaurs take some damage when blocking attacks.
 - DIFFICULTY** Set the skill level of the computer to **EASY**, **MEDIUM**, or **HARD**.
 - VIBRATION** When **ON**, your Dual Shock™ Controller delivers feedback upon impact during combat.
 - EDIBLES** When **ON**, random people or animals wander into the combat area and can be eaten to restore energy to a dinosaur.
 - FRENZY MODE** When **ON**, your dinosaur is capable of performing a Frenzy Attack for extra damage. (▶ p. 9.)

ROUNDS

Set the number of rounds to play for a match from 1–5. The default number is **2**.

TIMER

Set the round timer to 30 SEC, **60 SEC**, 90 SEC, or INFINITE.

DISPLAYS

Choose to place the timer and game meters along the TOP or **BOTTOM** of the screen, or OFF.

MUSEUM

Enter the Museum to learn more about the various inhabitants of Jurassic Park.

CHECK OUT HOW BIG EACH DINOSAUR IS.

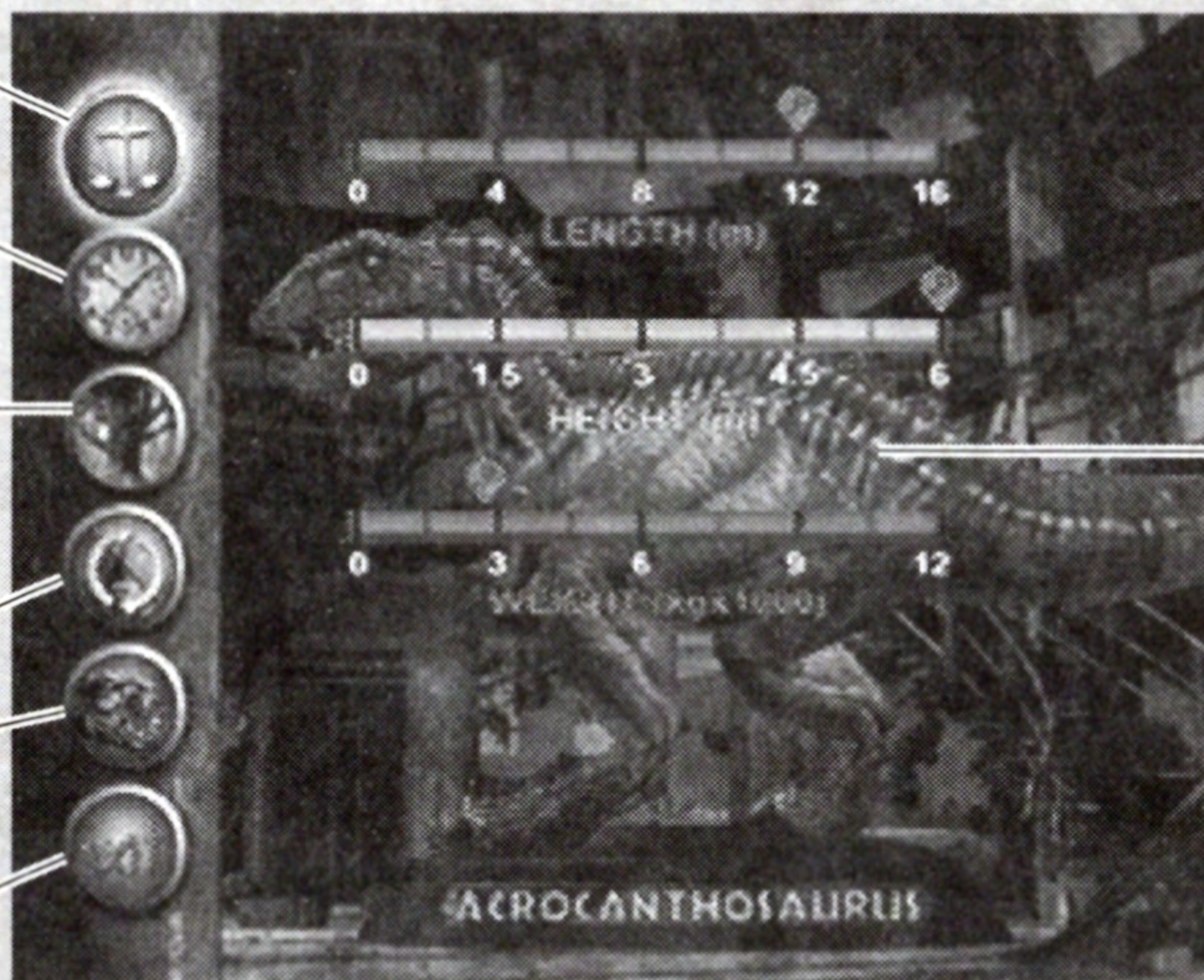
VIEW THE TIME PERIOD IN WHICH EACH BEAST ROAMED THE EARTH.

SEE THE EVOLUTIONARY TREE FROM WHICH EACH DINOSAUR DEVELOPED.

PRESS **X** TO CHANGE THE SKIN OF THE DINOSAUR.

PRESS **X** TO HEAR THE DINOSAUR'S CORRECT NAME.

PRESS **X** OR **▲** TO RETURN TO THE MAIN MENU.



D-BUTTON **↔** TO SELECT THE DINOSAUR YOU WANT TO LEARN ABOUT.

ARCADE MODE

Arcade mode is a one-player challenge mode, where you match skills against the toughest competitors from the prehistoric era.

➔ To begin, select ARCADE from the Main menu.

DINOSAUR SELECT SCREEN

- ↳ To select a character to fight with, D-Button to highlight the dinosaur, then press **X**. After the CPU chooses its own fighter, your battle begins!
- ↳ To deselect a character, press **SELECT**.

NOTE: A second player can press **START** on Controller 2 at any time during a match to challenge Player One.

TIP Complete Arcade mode to unlock hidden game modes and additional dinosaurs.

FIGHT LIKE A REPTILE MOVES AND COMBOS

Every dinosaur has some basic special maneuvers in their arsenal.

- ↳ To perform a **Contact Move** with any dinosaur, press (**X** + **■**) or (**▲** + **●**).
- ↳ To perform an **Air Toss** with any dinosaur, press **■** + **▲**. To perform a mid-air attack during an Air Toss, press **X**.
- ↳ To **perform a Pin Move** on a fallen opponent, press **X** + **●**.
- ↳ To **escape a Pin Move**, press any of the four main buttons (**X**, **■**, **●**, or **▲**) repeatedly.

Additionally, each dino possesses an assortment of special moves and combos. Here's a few to try for each character.

ACRO

Hind Leg Slash

← + ■

Seven Button Combo

▲, X, ■, ▲, X, ●, ●

ANKY

Tail Pound

← + X

Seven Button Combo

← + ■, ●, X, ▲, ●, ▲, ■

GIGA

Raising Head Smash

↓, → + ●

Seven Button Combo

▲, ■, ▲, X, ●, ▲, ●

MEGA-RAPTOR

Stun Move

→, → (wait 1/2 second), ▲

Seven Button Combo

→ + X, ■, X, ●, ▲, ■, ●

STYGI

Walking Head Strike

→ + X

Seven Button Combo

→ + ■, X, ■, ●, ■, ▲, ▲

STYRAC

Double Horn Strike

→ + X

Seven Button Combo

→ + X, X, ■, ●, ▲, ▲, ●

SUCHO

Double Arm Hit

↓, ← + ▲

Seven Button Combo

→ + ■, X, ●, ■, X, ●, ▲

T-REX

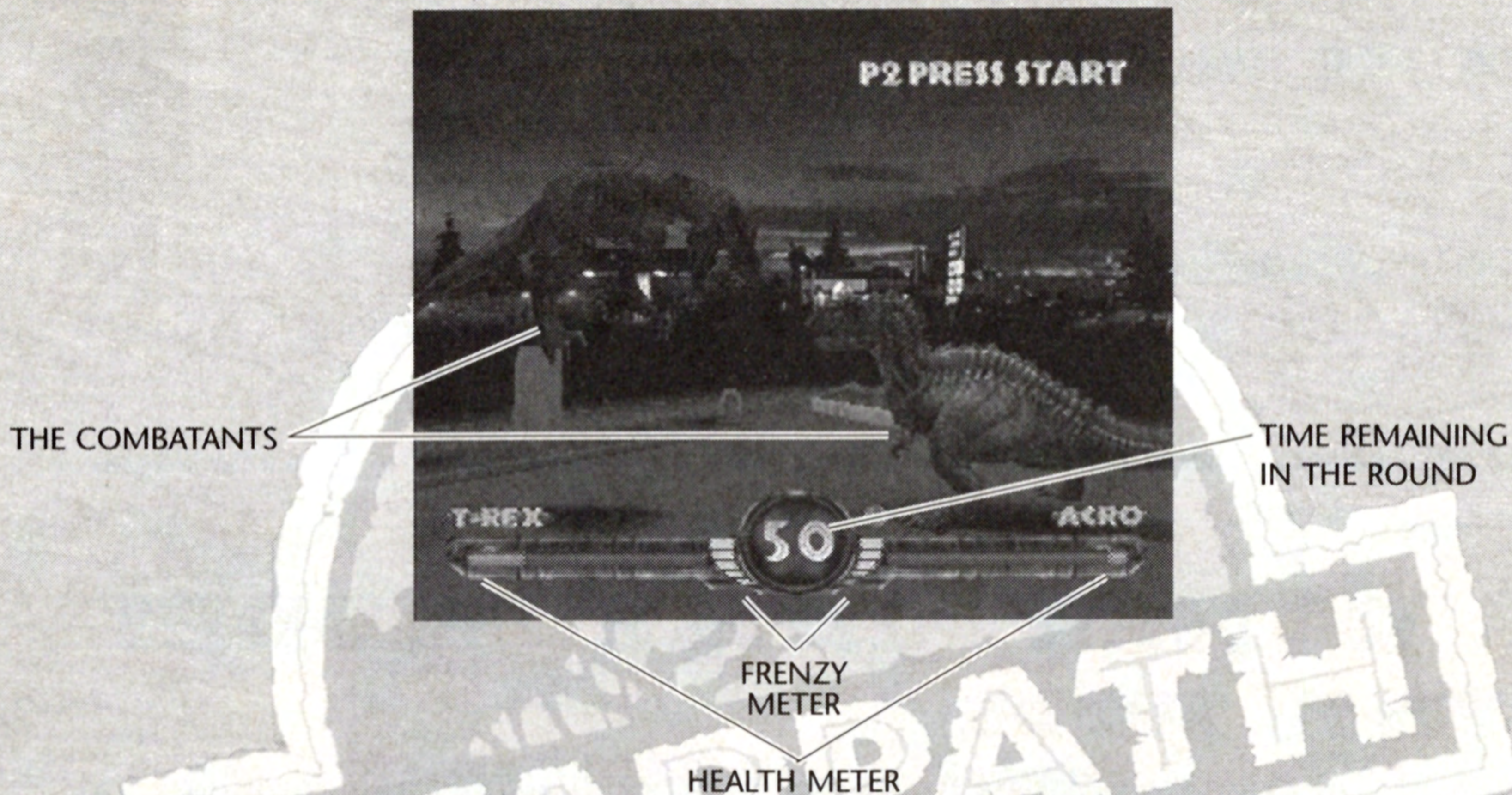
Shin Lunge

↘ + ●

Seven Button Combo

▲, X, ■, ▲, X, ●, ●

GAMEPLAY SCREEN



THE COMBATANTS

TIME REMAINING
IN THE ROUND

FRENZY
METER

HEALTH METER

For a complete list of game controls, ► *Command Summary* on p. 3.

HEALTH METER

The Health Meter displays your dino's current health level. When your dinosaur takes damage, the meter depletes. When your Health Meter completely depletes, the round ends.

FRENZY METER

Whenever your dino inflicts damage or taunts the opposing dinosaur, the yellow Frenzy Meter slowly begins to turn red. When the Frenzy Meter is completely red, the screen flashes and your dinosaur can now perform a frenzy attack and inflict extra damage

↳ To perform a frenzy attack, when the Frenzy Meter turns red, press and hold the **R2** Button, then press any attack button.

PAUSE MENU

↳ To access the Pause menu, press **START** during gameplay.

↳ D-Button \updownarrow to select an option, then press **X** to select.

CONTINUE Resume your match.

QUIT Select to access the Quit menu, then choose YES to end your match and return to the Main menu.

NOTE: *To perform a soft reset at any time during gameplay, press and hold **SELECT**, then press **START** for two seconds.*

OTHER GAME MODES

TEAM MODE

Team mode allows two players to select a team of dinosaurs and compete in a head-to-head battle. When one of your dinosaurs is defeated, the next one selected takes its place. A winner is declared when all dinosaurs on the opposing team are defeated.

To compete in a team battle:

- 1.** Select TEAM from the Main menu. The Team Number Select screen appears.
- 2.** On the Team Number Select screen, choose to play with **2**, **3**, or **4** dinos for each team, then press **X**. The Dinosaur Select screen appears.
- 3.** On the Dinosaur Select screen, choose the desired dinosaurs for your team, then press **X**. When both teams are selected, the match begins.
- 4.** The match continues until one entire team is defeated.

PRACTICE MODE

Practice mode gives you the opportunity to test out the various dinosaurs and sharpen your fighting skills in a training session.

To start a practice session:

1. Select PRACTICE from the Main menu. The Dinosaur Select screen appears.
 2. On the Dinosaur Select screen, choose a dinosaur to practice with and one to practice against, then press **X**. The practice match loads.
- ↳ To modify your practice match, press **START**. The Practice Mode Pause menu appears.

PRACTICE MODE MENU

Choose a practice mode to compete in.

- ↳ To choose a practice mode, D-Button \updownarrow to highlight the selection, then press **X**. To start the session, select RESUME GAME.

OPEN	In Open Practice mode, your opponent does not attack or retaliate. This is helpful for practicing attacks and combos.
OPPONENT CMD	D-Button \leftrightarrow to select the position you wish your opponent to stand in while you practice attacks.
ATTACK DATA	When ON , the level of damage inflicted appears onscreen.
STRIKE FLASH	When ON , a flash appears when contact is made displaying the level of the attack hit.
BUTTON DISPLAY	When ON , an icon of the command button appears when the button is pressed.
RETURN	Return to the Practice Mode menu.
RESUME GAME	Continue your practice match.

VERSUS	In Versus Practice mode, your opponent fights back. This is helpful for practicing defensive tactics.
OPPONENT DEM	Choose EASY , MEDIUM, or HARD to set your opponent's aggressiveness level.
TRAINING	In Training Practice mode, the keystrokes for the move type you want to practice in, appear onscreen.
EXERCISE	Select an area of attacks to concentrate your training on: BASIC , ADVANCED, CONTACT, SPECIAL, or COMBOS.
RESUME GAME	Continue your practice match.
QUIT	Return to the Main menu.

VERSUS MODE

Versus mode is your chance to do battle with a friend or foe in head-to-head combat.

To challenge a second player:

1. Select VERSUS from the Main menu. The Dinosaur Select screen appears (► p. xx).
 2. On the Dinosaur Select screen, after each player selects a dino, D-Button ↔ to set the handicap level for your character, then press ✖. The Arena Select screen appears.
- ❑ Raising the Handicap Meter increases the power of your attacks and your damage resistance. Adjust it to balance the scales in fights between players with differing skill levels.

ARENA SELECT SCREEN

Choose the setting for your epic confrontation.

- ➡ To select an arena, D-Button ↑ to scroll through the available choices, then press ✖ to begin your match.

LOADING AND SAVING

Warpath: Jurassic Park allows you to save game data with the use of a Memory Card. In order to save game data, you must have a Memory Card in Memory Card Slot 1. When you start the game with enough room on your Memory Card, a one-block file is created.

NOTE: *Never insert or remove a Memory Card when loading or saving files.*

To save a game:

1. Select MEMORY CARD from the Options screen. The Load/Save screen appears.
 2. On the Load/Save screen, select SAVE NOW. The Save menu appears.
 3. Press ✕ to save your current game or ▲ to cancel.
- ⇒ If a file already exists, the Overwrite menu appears. Press ✕ to overwrite the previously-saved file or ▲ to cancel.
4. After the SAVE OK text appears, press ✕. The Load/Save screen appears.

To load a saved game:

1. Select MEMORY CARD from the Options screen. The Load/Save screen appears.
2. On the Load/Save screen, select LOAD NOW. The Load menu appears.
3. Press ✕ to load a saved game or ▲ to cancel.
4. After the LOAD OK text appears, press ✕. The Load/Save screen appears.

NOTE: *Loading a Memory Card in Memory Card Slot 1 with a previously-saved game will load saved data and settings from the card.*

WARPATH SWEEPSTAKES

OFFICIAL RULES

1. ELIGIBILITY: NO PURCHASE NECESSARY to enter or claim prize. Sweepstakes open to legal U.S. residents. Employees of the Electronic Arts Inc., Universal Studios Hollywood®, Universal Studios Island of Adventures™ or their parents, subsidiaries, affiliates, and advertising and promotion agencies and the immediate families (spouse, children, parents and siblings) and persons living in the same household of such employees are not eligible to participate. Void where prohibited or restricted by law. Subject to U.S. law.

2. HOW TO ENTER: Beginning 11/20/99, mail in a 3 x 5 card, handwritten legibly, with entrant's name, address, telephone number, and e-mail address to: Warpath: Jurassic Park Sweepstakes, P.O. Box 5168, Unionville, CT 06087-5168. No mechanically reproduced entries will be accepted. All mail entries must be postmarked by 1/15/00 and received by 1/20/00. Sponsors not responsible for lost, late, delayed, mutilated, illegible, incomplete or misdirected or postage due entries. All entries become the property of the Sponsors. Sponsor is not responsible for and has the right to cancel, terminate or modify this sweepstakes if it cannot be completed as planned due to computer virus, bugs, tampering, unauthorized intervention, technical failures, or other conditions beyond Sponsor's control.

3. PRIZES:

Two (2) Grand Prizes (each grand prize winner will win one of the following prizes):

Universal Studios Hollywood Trip: Package includes: round-trip coach airfare for four (4) to Los Angeles, California from major airport nearest winners' residence; three (3) nights hotel accommodations in hotel determined by Sponsors (quad occupancy);

rental car (economy) for four (4) days/three (3) nights; and four (4) passes to Universal Studios Hollywood®. Approximate retail value of Hollywood Trip is \$2,640.00; actual value depends on residence of winner. Trip is subject to certain restrictions and availability.

Universal Studios Escape Trip: Package includes: round-trip coach airfare for four (4) to Orlando, Florida from major airport nearest winners' residence; three (3) nights hotel accommodations in hotel determined by Sponsors (quad occupancy); rental car (economy) for four (4) days/three (3) nights; four (4) passes to Universal Studios Florida; and four (4) passes to Universal Studios Islands of Adventure. Approximate retail value of Escape Trip is \$4,138.00; actual value depends on residence of winner. The Jurassic Park River Adventure(SM) is located at Universal Studios Islands of Adventure - Orlando, FL. Trip is subject to certain restrictions and availability.

Five (5) First Prizes:

One (1) PlayStation game console and fifteen (15) Electronic Arts PlayStation games. Approximate retail value of one prize is \$800. Total retail value for all prizes is \$4,400.

Twenty Five (25) Second Prizes:

Three (3) Electronic Arts PlayStation games. Approximate retail value of one prize is \$150. Total retail value for all prizes is \$3,750.

All taxes and travel or other expenses not specified in these Rules are the sole responsibility of the prize winner. Certain blackout dates may apply to Universal Studios Hollywood and Universal Studios Islands of Adventure passes, airline tickets and hotel accommodations. Cars are subject to availability. Drivers must meet minimum age requirements of Rental Car Company and have a major credit card and driver's license in his or her name. Van or car rental does not include fuel, insurance, incidentals, taxes, or other personal expenses incurred during the trip. Trip must be taken within six (months) after winner is notified that s/he has won or prize will be forfeited in its entirety.

4. DRAWINGS: A random drawing will be conducted on or about 2/1/00 from all eligible entries received. Grand Prize winners will be notified by telephone within 48 hours. All other winners will be notified by phone. If winner is unreachable within fourteen (14) working days, prize will be forfeited and awarded to an alternate winner. Grand prize and first prize winners must sign and return within fourteen (14) working days of attempted notification an Affidavit of Eligibility, a Liability Release and, where legal, a Publicity Release, or prize will be forfeited and awarded to an alternate winner. Travel companions, or parent or legal guardian if any companion is a minor, must also sign Liability/Publicity Releases prior to the issuance of travel documents. Odds of winning depend on number of eligible entries received. In the event of non-compliance, an alternative winner may be selected. Parent or legal guardian of any winner will have to sign affidavit for winner. Travel companions must be 18 or older unless they are a member of immediate family of winner. Any grand prize winner who is a minor must be accompanied by parent or legal guardian.

5. ADDITIONAL TERMS AND CONDITIONS OF ENTRY: By entering and participating, entrants agree: a) to the official rules and decisions of Sponsors as to winners and interpretation of these rules which shall be final in all respects; b) (where legal) to the use of their names and/or likenesses for advertising and promotional purposes without further notification or compensation; and c) to release, discharge, indemnify and hold harmless Electronic Arts Inc., Universal Studios Hollywood, and Universal Studios Islands of Adventures and their respective officers, directors, parent, subsidiaries, affiliates, agencies, prize suppliers, agents and representatives and their respective employees from any and all liability and damages arising out of entrant's participation in the sweepstakes, and the acceptance, use, misuse or possession of any sweepstakes prize. No substitutions or cash equivalents permitted except in Sponsor's sole discretion for a prize of approximately equal value. Prizes are non-transferable. Federal, state and local taxes are the sole responsibility of each prize winner. Unclaimed prizes remain the property of Sponsors.

6. WINNER'S LIST: For a list of the prize winners, send a self-addressed, stamped envelope by 2/15/00 to: Warpath: Jurassic Park Sweepstakes Winners List, P.O. Box 5988, Unionville, CT 06087-5988.

7. SPONSORS/PROMOTERS: Electronic Arts Inc. and Universal Studios Hollywood, and Universal Studios Islands of Adventures.

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DWI Special Thanks To: Steven Spielberg,
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RETURNS WITHIN 90-DAY WARRANTY PERIOD—Please return the product along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address, and phone number to the address below. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

We recommend that you send your product using a delivery method that is traceable.

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We recommend that you send your product using a delivery method that is traceable.

Electronic Arts Customer Warranty
P.O. Box 9025
Redwood City, California 94063-9025

If you have warranty questions, you can also contact Customer Warranty via e-mail at warranty@ea.com or by phone at (650) 628-1900.

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EA Tech Support Fax: (650) 628-5999

HOW TO REACH US ONLINE

Internet E-mail: support@ea.com

World Wide Web: Access our Web Site at <http://www.ea.com>

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If you live outside of the United States, you can contact one of our other offices.

In **Australia**, contact:

Electronic Arts Pty. Ltd.
P.O. Box 432
Southport Qld 4215, Australia

In the **United Kingdom**, contact:

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P.O. Box 835
Slough SL3 8XU, UK
Phone (753) 546465.

In **Australia:** For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM–8 PM. If you are under 18 years of age parental consent required.

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Call DreamWorks Interactive's HINTS & INFORMATION HOTLINE for recorded hints, tips, and passwords 24 hours a day, 7 days a week!

In the US, dial 900-454-GAME. 95c per minute.

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WIN...

GRAND PRIZE

2 Winners: Trip for 4 to Universal Studios Islands of Adventure™ or Universal Studios Hollywood® where you can experience Jurassic Park® – The Ride

FIRST PRIZE

5 Winners: PlayStation game console and 15 Electronic Arts™ PlayStation games

SECOND PRIZE

25 Winners: 3 Electronic Arts PlayStation games



Contest ends 1/15/00. See inside back cover of this manual for contest details.



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